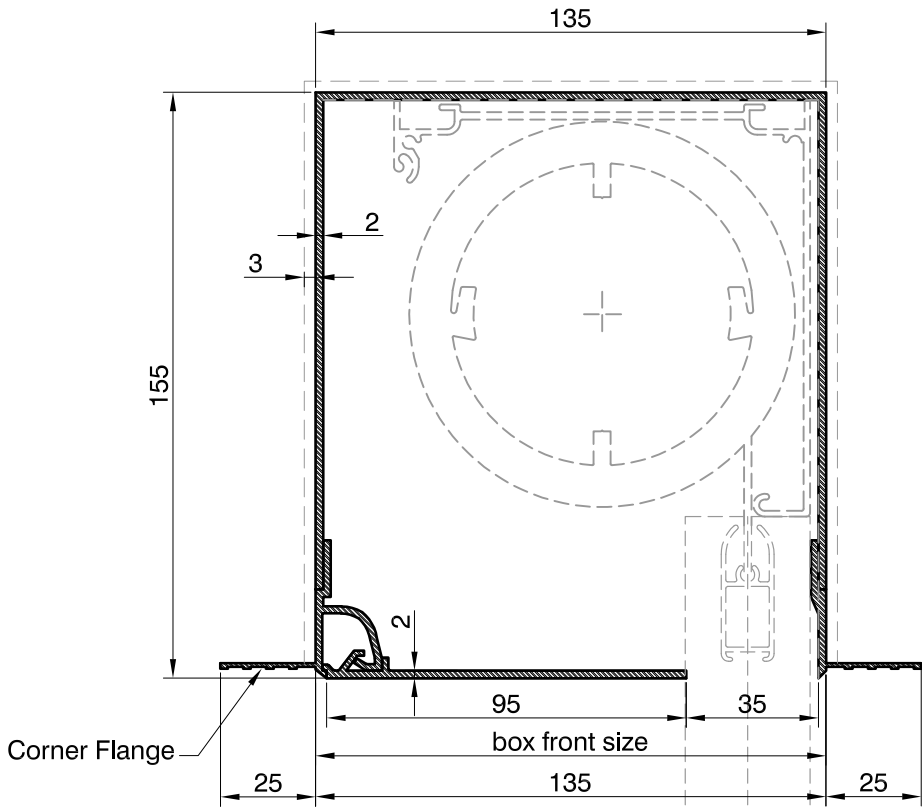
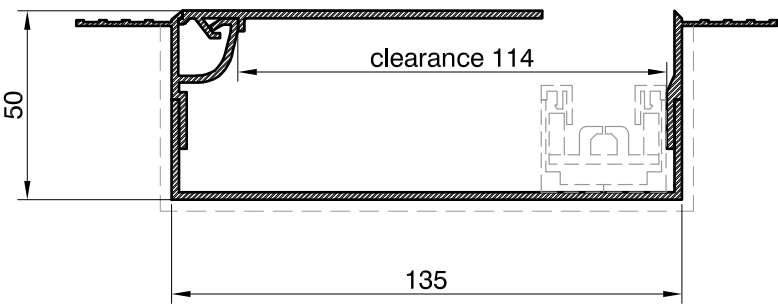


Blindspace® C135x155 & C135x50
for SHY 110/80 ZIP 240v

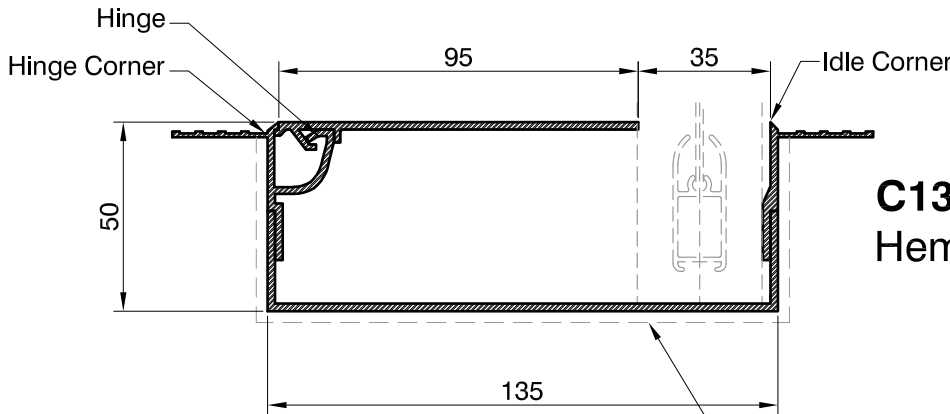


C135x155 R
Head Box

1:2 scale



C135x50 R
Side Box

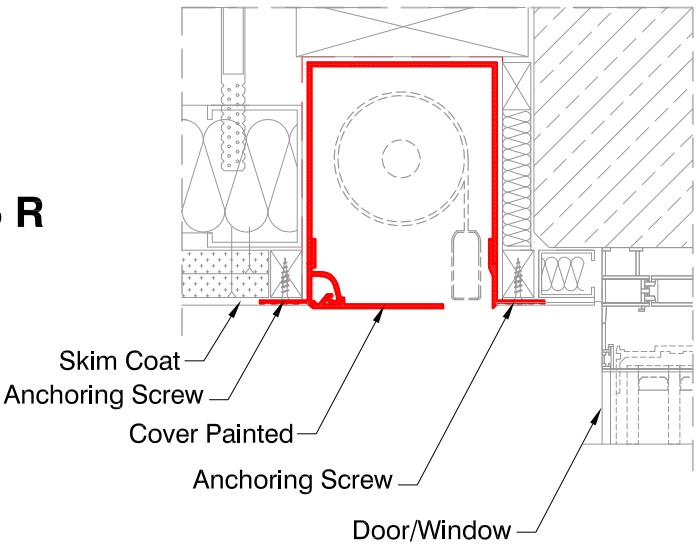


C135x50 R
Hembar Box

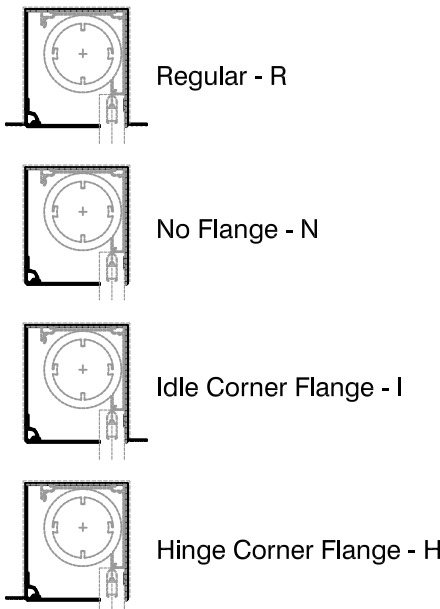
Overall Recess Space
allow 3mm tolerance
for ease of installation

SAMPLE INSTALLATION DETAIL

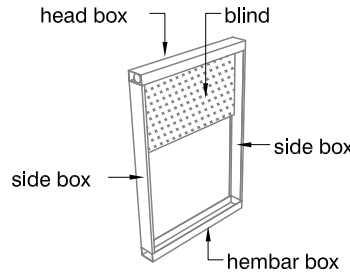
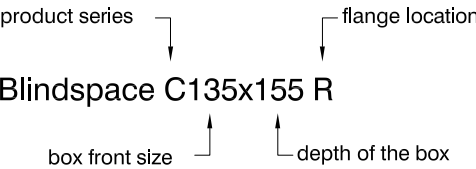
INSTALLATION NOTE:
Make sure there is space for window/door handles.
Boxes and blinds can also be mirrored in vertical plane
for opening towards the room.



SKIM COAT FLANGES
LOCATION OPTIONS

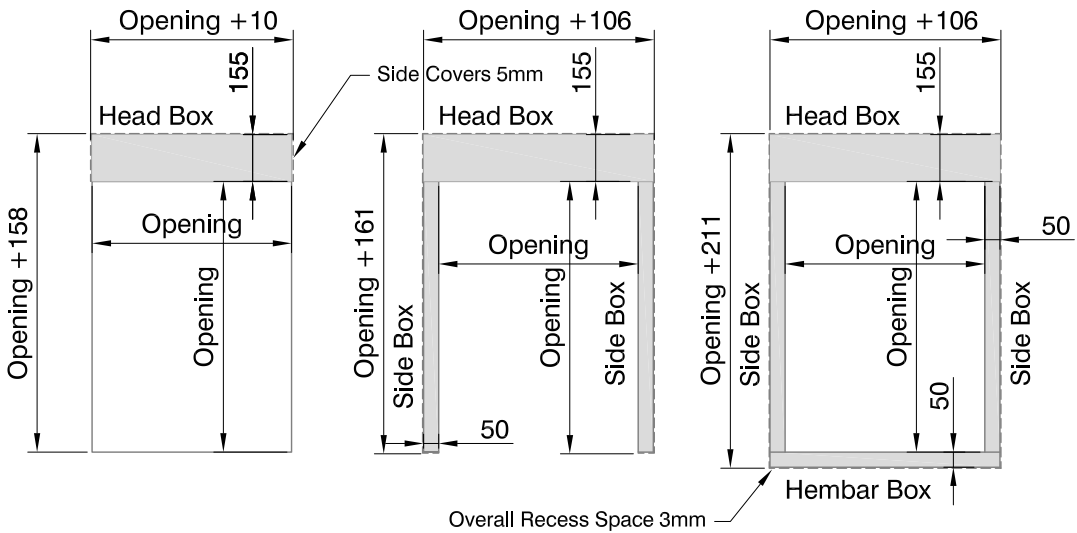


PRODUCT REFERENCE

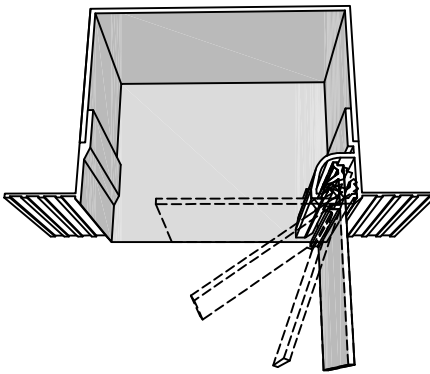


Top down configuration of blinds is shown.
Bottom up configuration is also possible.
For bottom up configuration the frame layout
should be mirrored in horizontal plane.

FRAME LAYOUT OPTIONS



| | |
|--------------|--|
| Product | Blindspace C135x155 |
| Description | Recessed aluminium boxes and covers designed to conceal window blinds. |
| Material | Anodized Aluminium, grade: front plate: EN 6063 T6 back plate: EN AW-1050A H14/H24 |
| Finishes | - Unfinished for site painting - Primed for site painting - Pre-finished to RAL colour |
| Blind sizes | Blind Sizes to fit inside the box: SHY 110/80 ZIP 240v with 36mm hem bar Exact size depending on fabric and hembar selection. Opening Width max: 3900mm Opening Height max: 4200mm Area max: 13,1m ² |
| Installation | Boxes should be fixed on both sides. The finished plaster level should be flush with chamfered edge. Anchoring countersink screws through skim coat flanges are recommended. |
| Drawing | Custom Blindspace Boxes C135x155 for Window Blinds |
| Item name | C135x155, C135x50 |
| Date | September, 2018 |
| Notes | Dimensions in mm Do not scale from drawing |
| Drawn by | M. Kozak, B. Dzieza |
| Approved | A. Sundelin |
| Revision | R-0: first issue R-1: naming update |



| | |
|------------|---|
| Print date | 2018-9-27 |
| Print file | blindspace c135x155 for windows with shy 110-80 zip 240v 36 hem v06.dwg |
| Page size | ISO A3 420x297 |
| Remarks | ZWE |